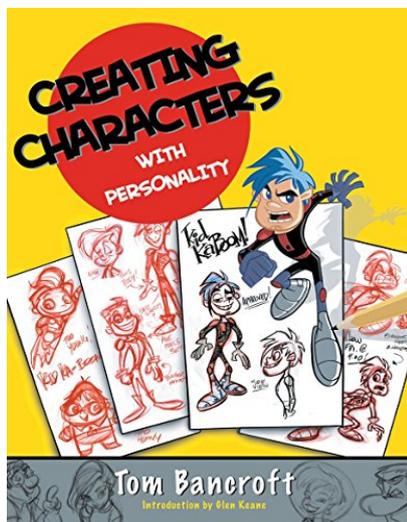# Creating Characters with Personality: For Film, TV, Animation, Video Games, and Graphic Novels PDF

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